

Course Introduction and Basics of Vectors and Matrices

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Mechanical Engineering 501A
**Seminar in Engineering
Analysis**
August 28, 2017

Overview

- Discuss course outline, schedule, grading, office hours, etc.
- Discuss engineering problems
- Begin discussion of first topic, review of matrix and vector operations
 - Concept of vectors from mechanics
 - Use of matrices and vectors
 - Matrix representation of vectors
 - Determinants and matrix inverses

Course Structure

- ME 501AB is a one-year course in engineering and numerical analysis
- Look at solving problems once they are formulated
- Two overall goals
 - Understand advanced mathematical and computational approaches encountered in your work and future course work
 - Develop the ability to apply appropriate problem-solving skills

Course Materials

- Web site:
<http://www.csun.edu/~lcaretto/me501a>
- Notes for tonight
 - Course outline
 - Notes on matrix analysis
 - Power point presentation
 - September 6 homework problems
- Course notes and homework assignments available for subsequent weeks
- Download materials prior to class

Instructor and Course Data

- lcaretto@csun.edu (larry.caretto@csun.edu)
- Office: part-time faculty office JD 3338
- Office hours MW 6:00– 6:45 pm
- Text: Kreyszig, *Advanced Engineering Mathematics*, (10th edition) Wiley, 2011
- Grading based on homework (10%), two midterms (50%) and a final (40%)
- See grading criteria in outline

Course Objectives

- Understand similarity of vectors and function expansions
- Read publications of applied engineering analysis that involve simultaneous linear equations, matrices, eigenvalues, ordinary differential equations, special functions such as Bessel functions, orthogonal functions, eigenfunction expansions.
- Be familiar with algorithms and software packages for matrix problems, and ordinary differential equations and understand the limitations of these approaches.

Course objectives II

- Analyze engineering problems that require systems of simultaneous equations, understand why unique solutions may not be possible.
- Perform manipulations of matrices when this is appropriate for the analysis of engineering systems.
- Understand the role that eigenvalues and eigenvectors play in engineering analysis, obtain these quantities in simple cases, and use software to obtain them in systems that are more complex.

Course objectives III

- Understand when solutions to ordinary differential equations are possible and obtain solutions in those cases.
- Obtain power series solutions to ordinary differential equations.
- Obtain solutions to ordinary differential equations that involve special functions such as Bessel functions.
- Be familiar with the use of Laplace transforms for solving ordinary differential equations and be able to use a transform table to get such solutions in simple cases.

Course objectives IV (and last)

- Use various algorithms for solving systems of ordinary differential equations and understand the approaches used to keep the accuracy to the solution within the bounds desired by the user
- Solve differential equations applied to initial value problems, boundary value problems, and eigenvalue problems.
- Prepare for consideration of partial differential equations in ME 501B

Course Operation


- Weekly homework assignments due Wednesdays at start of class
- Midterms on Wednesdays (10/18 & 11/15)
- Final on Monday, December 11 (8-10 pm)
- General lecture schedule modified at times by subject matter
 - Review previous material
 - Discuss new material
- Lectures notes posted online prior to class
 - Use to simplify notetaking

Computing

- From time to time homework problems will require some computer use
- Students will generally be able to choose their computing platform
 - Excel, Excel with Visual Basic, MATLAB, C++, Fortran, etc.
 - Some assignments will be given in Excel and MATLAB
- ME department computers are available in EN 1118 and 1116
 - Excel/VBA, MATLAB and Visual C++

Text and Homework

- Required text by Kreyszig is specified as 10th edition
 - Reading assignments in course outline are for both this edition and previous (9th) edition
 - Download homework problems from web site; independent of text edition
 - NO late homework assignments; homework solutions will be posted on line after due date



You cannot teach people anything; you can only help them find it within themselves.

Galileo Galilei
(1564-1642)

<http://space.about.com/od/astromyhistory/a/galileoquotes.htm>

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Goals for this Course

- My goal is to help all students find within themselves sufficient knowledge of engineering analysis so that they will all get an A grade in the course
- What is your goal for this course?
- What will you do to achieve that goal?

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How to get your A

- Spend six to ten hours per week outside class studying for the course
- Prepare for lecture and be ready to ask questions
 - Read the assigned reading before class
 - Download, print, and review the lecture presentations before class
 - Use these as notes so that you can follow the lecture; write additional notes on these presentations

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How to Get your A, Part II

- Study with fellow students and try to answer each other's questions
- Do the homework assignments
- Contact me by email or office visits to ask questions
- Develop a good working relation with other members the class
 - Help each other with homework
- Participate in class discussions

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What I will do to help

- Arrive at class a few minutes early to answer any questions you may have
- Give lectures that stress application of basics to problem solving
- Return homework and exams promptly so that you can learn from your errors
- Be available for questions during office hours and anytime by email
- Send entire class emails as appropriate

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Engineering Problems

- Look at problems written in terms of differential equations
- Complex mechanical systems and structures have simultaneous equations
- Engineering analysis of simple geometries shown overall behavior and trends
- Generalize vectors and functions
- Computer solutions use numerical analysis by finite difference or finite element methods
- Have to generate grid for the numerical solution that fits geometry

Modeling Engineering Systems

- Based on simple physical laws
 - Conservation of mass
 - Force momentum balance ($F = ma$)
 - Energy conservation
 - Gradient relationships (Ohm, Hooke, Fourier)
- Use differential equations to account for variations over small spatial scales
- Models derived based on consideration of differential volume as size approaches zero

Mechanical Systems

- Newton's second law, $\mathbf{f} = m \, d^2\mathbf{x}/dt^2$
- Have separate equation for each coordinate direction
- For linked systems and structures the displacements of various points are linked by mutual forces in shared members
- Leads to system of ordinary differential equations
- Find eigenvalues of matrix solutions give basic modes of vibration in system

Diffusion/Heat Transfer

- Species concentrations, c , and temperature, T , follow the equation shown below
- Thermal conductivity, k , is material property that depends on material used
- $k \frac{d^2T}{dx^2} + \dot{Q}(x) = 0$
- k is the thermal conductivity [$W/(m \cdot K)$]
- $\dot{Q}(x)$ is the heat source (W/m^3)
 - For mass diffusion, T and k are replaced, respectively, by concentration, c , and diffusion coefficient, D ; there is no mass source

Stress in a Beam Under Load

- Straight beam, rectangular cross section
- Load applied along length of beam = $w(x)$
- EI is product of Young's modulus and moment of inertia
- Boundary conditions for beam fixed at both ends

$$EI \frac{d^4y}{dx^4} = w(x) \quad y = \frac{dy}{dx} = 0 \text{ at } x = 0 \text{ and } x = L$$

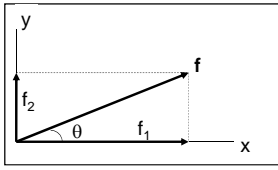
- Other boundary conditions possible

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Vectors from Mechanics

- A vector has a magnitude and a direction
 - Can represent by components
- Two dimensional vector, \mathbf{f} , with magnitude, $|\mathbf{f}|$ and direction θ
- \mathbf{f} has components f_1 and f_2 in x and y directions; $\mathbf{f} = f_1\mathbf{i} + f_2\mathbf{j}$



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Vectors and Dot Products

- Represent \mathbf{f} in 3D as $\mathbf{f} = f_1\mathbf{i} + f_2\mathbf{j} + f_3\mathbf{k}$ or $[f_1 \ f_2 \ f_3]$ components in x, y, z directions
- Unit vectors $\mathbf{i} = [1 \ 0 \ 0]$, $\mathbf{j} = [0 \ 1 \ 0]$, $\mathbf{k} = [0 \ 0 \ 1]$
- Dot product of two vectors, $\mathbf{f} \cdot \mathbf{dx}$, multiplies first vector by component of the second vector in direction of the first vector
- $\mathbf{f} \cdot \mathbf{dx} = |\mathbf{f}||\mathbf{dx}|\cos(\theta)$ ($|\mathbf{f}|$ is magnitude)
- Perpendicular vectors $\theta = \pi/2$ and $\mathbf{f} \cdot \mathbf{dx} = 0$
- Parallel vectors have $\theta = 0$, $\mathbf{f} \cdot \mathbf{dx} = |\mathbf{f}||\mathbf{dx}|$

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Vectors and Dot Products

- For perpendicular unit vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} , $\mathbf{i} \cdot \mathbf{i} = \mathbf{j} \cdot \mathbf{j} = \mathbf{k} \cdot \mathbf{k} = 1$ and $\mathbf{i} \cdot \mathbf{j} = \mathbf{j} \cdot \mathbf{k} = \mathbf{i} \cdot \mathbf{k} = \mathbf{j} \cdot \mathbf{i} = \mathbf{k} \cdot \mathbf{j} = \mathbf{k} \cdot \mathbf{i} = 0$
- $\mathbf{f} = f_1\mathbf{i} + f_2\mathbf{j} + f_3\mathbf{k}$ & $\mathbf{dx} = dx_1\mathbf{i} + dx_2\mathbf{j} + dx_3\mathbf{k}$
- Because \mathbf{i} , \mathbf{j} , and \mathbf{k} , are orthonormal [orthogonal (mutually perpendicular) and normal (unit vectors)], we can write
- $\mathbf{f} \cdot \mathbf{dx} = f_1dx_1 + f_2dx_2 + f_3dx_3$
- Is $\mathbf{f} \cdot \mathbf{dx}$ a vector? **NO!**

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Matrix Basics

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & \cdots & a_{1m} \\ a_{21} & a_{22} & a_{23} & \cdots & \cdots & a_{2m} \\ a_{31} & a_{32} & a_{33} & \cdots & \cdots & a_{3m} \\ \vdots & \vdots & \vdots & \ddots & & \vdots \\ \vdots & \vdots & \vdots & & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & \cdots & a_{nm} \end{bmatrix}$$

- Array of numbers with n rows and m columns
- Components are $a_{(\text{row})(\text{column})}$
- Size of matrix (n x m) is number of rows and columns
 - A matrix with n = m is called a square matrix

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More Matrix Basics

- Two matrices are equal (e.g., $\mathbf{A} = \mathbf{B}$)
 - If both \mathbf{A} and \mathbf{B} have the same size (rows and columns)
 - If each component of \mathbf{A} is the same as the corresponding component of \mathbf{B} ($a_{ij} = b_{ij}$ for all i and j)
- A square matrix has the same number of rows and columns
- A diagonal matrix, \mathbf{D} , has all zeros except for the principal diagonal

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Diagonal Matrix

$$\mathbf{A} = \begin{bmatrix} a_1 & 0 & 0 & \cdots & \cdots & 0 \\ 0 & a_2 & 0 & \cdots & \cdots & 0 \\ 0 & 0 & a_3 & \cdots & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & & \vdots \\ \vdots & \vdots & \vdots & & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & \cdots & a_n \end{bmatrix}$$

- The diagonal matrix \mathbf{A} is a square matrix with nonzero components only on the principal diagonal
- Components of \mathbf{A} are $a_i\delta_{ij}$, where δ_{ij} is the Kronecker delta $\delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$

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Matrix Operations

- Can add or subtract matrices **only** if they are the same size
 - $\mathbf{C} = \mathbf{A} \pm \mathbf{B}$ only valid if \mathbf{A} , \mathbf{B} , and \mathbf{C} have the same size (rows and columns)
 - Components of \mathbf{C} , $c_{ij} = a_{ij} \pm b_{ij}$
- Multiplication by a scalar: $\mathbf{C} = x\mathbf{A}$
 - \mathbf{C} and \mathbf{A} have the same size (rows and columns)
 - Components of \mathbf{C} , $c_{ij} = xa_{ij}$

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Matrix Operations Quiz

$$\mathbf{A} = \begin{bmatrix} 3 & 12 & -6 \\ 14 & -2 & 0 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} -6 & 2 & 11 \\ 18 & 0 & 5 \end{bmatrix}$$

- Find $\mathbf{A} + \mathbf{B}$

$$\mathbf{A} + \mathbf{B} = \begin{bmatrix} 3 & 12 & -6 \\ 14 & -2 & 0 \end{bmatrix} + \begin{bmatrix} -6 & 2 & 11 \\ 18 & 0 & 5 \end{bmatrix} = \begin{bmatrix} 0 & 14 & 5 \\ 32 & -2 & 5 \end{bmatrix}$$

- Find $(3/2)\mathbf{A}$

$$\frac{3}{2}\mathbf{A} = \frac{3}{2} \begin{bmatrix} 3 & 12 & -6 \\ 14 & -2 & 0 \end{bmatrix} = \begin{bmatrix} \frac{9}{2} & 18 & -9 \\ 21 & -3 & 0 \end{bmatrix}$$

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Null ($\mathbf{0}$) and Unit (\mathbf{I}) Matrices

- For any matrix, \mathbf{A} , $\mathbf{A} + \mathbf{0} = \mathbf{0} + \mathbf{A} = \mathbf{A}$; $\mathbf{I}\mathbf{A} = \mathbf{A}\mathbf{I} = \mathbf{A}$ and $\mathbf{0}\mathbf{A} = \mathbf{A}\mathbf{0} = \mathbf{0}$
- The unit (or identity) matrix is a square matrix; the null matrix need not be square

$$\mathbf{0} = \begin{bmatrix} 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 0 \end{bmatrix} \quad \mathbf{I} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$

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Transpose of a Matrix

- Transpose of \mathbf{A} denoted as \mathbf{A}^T
- Reverse rows and columns; for $\mathbf{B} = \mathbf{A}^T$
 - $b_{ij} = a_{ji}$
 - If \mathbf{A} is $(n \times m)$, $\mathbf{B} = \mathbf{A}^T$ is $(m \times n)$

$$\mathbf{A} = \begin{bmatrix} 3 & 12 & -6 \\ 14 & -2 & 0 \end{bmatrix} \quad \mathbf{A}^T = \begin{bmatrix} 3 & 14 \\ 12 & -2 \\ -6 & 0 \end{bmatrix}$$

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Row and Column Vectors

- Matrices with only one row or only one column are called row or column vectors (or matrices)

$$\mathbf{r} = \begin{bmatrix} r_{11} & r_{12} & r_{13} & \dots & r_{1m} \end{bmatrix} = \begin{bmatrix} r_1 & r_2 & r_3 & \dots & r_m \end{bmatrix}$$

$$\mathbf{c} = \begin{bmatrix} c_{11} \\ c_{21} \\ c_{31} \\ \vdots \\ c_{n1} \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_n \end{bmatrix}$$

- Single subscript is usual notation, but implied “1” for single row or column is important for two-subscript formulas

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Matrix Multiplication Preview

- Not an intuitive operation. Look at two coordinate transformations as example

$$y_1 = a_{11}x_1 + a_{12}x_2 \quad z_1 = b_{11}y_1 + b_{12}y_2$$

$$y_2 = a_{21}x_1 + a_{22}x_2 \quad z_2 = b_{21}y_1 + b_{22}y_2$$

- Substitute equations for y in terms of x into equations for z_1 and z_2

$$z_1 = b_{11}[a_{11}x_1 + a_{12}x_2] + b_{12}[a_{21}x_1 + a_{22}x_2]$$

$$z_2 = b_{21}[a_{11}x_1 + a_{12}x_2] + b_{22}[a_{21}x_1 + a_{22}x_2]$$

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Matrix Multiplication Preview II

- Rearrange last set of equations to get direct transformation from x to z

$$z_1 = [b_{11}a_{11} + b_{12}a_{21}]x_1 + [b_{11}a_{12} + b_{12}a_{22}]x_2 = c_{11}x_1 + c_{12}x_2$$

$$z_2 = [b_{21}a_{11} + b_{22}a_{21}]x_1 + [b_{21}a_{12} + b_{22}a_{22}]x_2 = c_{21}x_1 + c_{22}x_2$$

$$c_{11} = [b_{11}a_{11} + b_{12}a_{21}] \quad c_{12} = [b_{11}a_{12} + b_{12}a_{22}]$$

$$c_{21} = [b_{21}a_{11} + b_{22}a_{21}] \quad c_{22} = [b_{21}a_{12} + b_{22}a_{22}]$$

$$c_{ij} = \sum_{k=1}^2 b_{ik}a_{kj} \quad (i = 1,2; j = 1,2)$$

Matrix Multiplication Preview III

- Coefficients as matrix components

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} \quad \mathbf{C} = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix}$$

$$\mathbf{C} = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix} = \begin{bmatrix} b_{11}a_{11} + b_{12}a_{21} & b_{11}a_{12} + b_{12}a_{22} \\ b_{21}a_{11} + b_{22}a_{21} & b_{21}a_{12} + b_{22}a_{22} \end{bmatrix}$$

$$c_{ij} = \sum_{k=1}^2 b_{ik}a_{kj} \quad (i = 1,2; j = 1,2)$$

General Matrix Multiplication

- For matrix multiplication, $\mathbf{C} = \mathbf{AB}$
 - \mathbf{A} has n rows and p columns
 - \mathbf{B} has p rows and m columns
 - \mathbf{C} has n rows and m columns $(i = 1, n; j = 1, m)$
 - Left matrix columns = right matrix rows
 - Product matrix rows = left matrix rows
 - Product matrix columns = right matrix cols

$$c_{ij} = \sum_{k=1}^p a_{ik}b_{kj}$$

• Example $\mathbf{A} = \begin{bmatrix} 3 & 0 & -6 \\ 4 & -2 & 0 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 3 & 4 \\ 1 & 2 \\ 6 & 1 \end{bmatrix}$

$$\mathbf{AB} = \begin{bmatrix} 3(3)+0(1)-6(6) & 3(4)+0(2)-6(1) \\ 4(3)-2(1)+0(6) & 4(4)-2(2)+0(1) \end{bmatrix} = \begin{bmatrix} -27 & 6 \\ 10 & 12 \end{bmatrix}$$

Matrix Multiplication Quiz

- For matrix multiplication, $\mathbf{C} = \mathbf{BA}$
 - \mathbf{B} has n rows and p columns
 - \mathbf{A} has p rows and m columns
 - \mathbf{C} has n rows and m columns $(i = 1, n; j = 1, m)$
- Reexamine previous example

$$\mathbf{B} = \begin{bmatrix} 3 & 4 \\ 1 & 2 \\ 6 & 1 \end{bmatrix} \quad \mathbf{A} = \begin{bmatrix} 3 & 0 & -6 \\ 4 & -2 & 0 \end{bmatrix}$$

Class Exercise:
Find BA

- Can we find \mathbf{BA} ?
- Yes – the number of columns in \mathbf{B} is the same as the number of rows in \mathbf{A}

Exercise Solution

- For matrix multiplication, $\mathbf{C} = \mathbf{BA}$
 - \mathbf{B} has 3 rows and 2 columns
 - \mathbf{A} has 2 rows and 3 columns
 - \mathbf{C} has 3 rows and 3 columns $(i = 1,3; j = 1,3)$

$$c_{ij} = \sum_{k=1}^2 b_{ik}a_{kj}$$

$$\mathbf{B} = \begin{bmatrix} 3 & 4 \\ 1 & 2 \\ 6 & 1 \end{bmatrix} \quad \mathbf{A} = \begin{bmatrix} 3 & 0 & -6 \\ 4 & -2 & 0 \end{bmatrix}$$

$$\mathbf{BA} = \begin{bmatrix} (3)(3)+(4)(4) & (3)(0)+(4)(-2) & (3)(-6)+(4)(0) \\ (1)(3)+(2)(4) & (1)(0)+(2)(-2) & (1)(-6)+(2)(0) \\ (6)(3)+(1)(4) & (6)(0)+(1)(-2) & (6)(-6)+(1)(0) \end{bmatrix} = \begin{bmatrix} 25 & -8 & -18 \\ 11 & -4 & -6 \\ 22 & -2 & -36 \end{bmatrix}$$